1. f1(square, 3, heart)

* f1(square, 2, beside(square, stack(blank, heart)))
* f1(square, 2, beside(square, {image1}))
* f1(square, 2, {image2})
* f1(square, 1, beside(square, stack(blank, {image2})))
* f1(square, 1, beside(square, {image3}))
* f1(square, 1, {image4})
* f1(square, 0, beside(square, stack(blank, {image4})))
* f1(square, 0, beside(square, {image5}))
* f1(square, 0, {image6})
* {image6}

1. f2(heart, 3)

* stack(beside(blank, f2(heart, 2)), square)
* stack(beside(blank, stack(beside(blank, f2(heart, 1)), square)), square)
* stack(beside(blank, stack(beside(blank, stack(beside(blank, f2(heart, 0)), square)), square)), square)
* stack(beside(blank, stack(beside(blank, stack(beside(blank, heart), square)), square)), square)
* stack(beside(blank, stack(beside(blank, stack({image1}, square)), square)), square)
* stack(beside(blank, stack(beside(blank, {image2}), square)), square)
* stack(beside(blank, stack({image3}, square)), square)
* stack(beside(blank, {image4}), square)
* stack({image5}, square)
* {image6}